



FAÇA

x

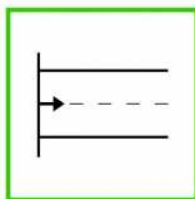
UM X

2

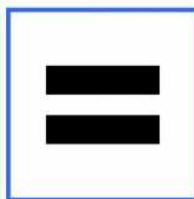
NOS DOIS



DESENHOS



QUE COMEÇAM



COM O MESMO



SOM.

